GBGS SCHEME

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| | | Sixth Semester B.E. Degree Examination, Dec.2023/Jan.202 | 4 |
| | | Java for Mobile Applications | |
| | | | 1 100 |
| Tin | | | arks: 100 |
| | N | ote: Answer any FIVE full questions, choosing ONE full question from each mo | dule. |
| | | Madula 1 | |
| _ | | Module-1 | (1035 1) |
| 1 | a. | Demonstrate the use of Enumeration features in Java with a relevant code. | (10 Marks) |
| | b. c. | How values () and value of () methods can be used with Enum instance. Justify that Enumerations are of class types. | (05 Marks) (05 Marks) |
| | С. | Justify that Enumerations are of class types. | (05 Marks) |
| | | OR | |
| 2 | a. | Explain with an example for each: | |
| | | i) Autoboxing and Unboxing | |
| | | ii) Autoboxing in methods | |
| | | iii) Autoboxing helping in preventing errors | (10 Marks) |
| | b. | iv) Autoboxing/Unboxing occurring in Expression. Explain the retention policy available in Java. | (05 Marks) |
| | c. | Discuss at-least five built in Annotations. | (05 Marks) |
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| | | Module-2 | |
| 3 | a. | Identify a suitable java collection to build a dictionary. Write a Java program to d | |
| | • | dictionary application. | (10 Marks) |
| | b. | Demonstrate use of legacy methods defined by following classes: i) Vector ii) | Stack. (10 Marks) |
| | | | (To Munics) |
| | | OR | |
| 4 | a. | Summarize the methods related to map interfaces. | (10 Marks) |
| | b. | List and explain at least five algorithms defined by collections. | (10 Marks) |
| | | Module-3 | |
| 5 | • | With an example code discuss the constructors supported by String class. | (10 Marks) |
| 3 | | Explain the various operations that can be performed on variable to String class. | (10 Marks) |
| | *# | | , |
| | | OR | |
| 6 | a. | Discuss the importance of String Buffer class by listing its methods and constructor | |
| | b. | How Strings can be compared with following method? | (10 Marks) |
| | υ. | i) Equals and eqalsIgnoreCase() | |
| | | ii) regionMatches | |
| | | iii) statsWith and endsWith() | (10 Marks) |
| | | | |
| | | Module-4 | (1035 : : |
| 7 | a. | Describe the architecture of Android with neat diagram. | (10 Marks) |
| | b. | Implement a code to link two activities to perform following operation: | |

Important Note: 1. On completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages.

2. Any revealing of identification, appeal to evaluator and /or equations written eg, 42+8 = 50, will be treated as malpractice.

(10 Marks)

i) Returning Results from an intentii) Passing Data Using an Intent Object.

OR

8 a. What are Fragments? Demonstrate show fragments can be added dynamically.
b. With a neat diagram and call back methods, explain the life cycle of Fragments.
(10 Marks)

Module-5

- 9 a. List and explain the different types of Layouts supported in Android (10 Marks)
 - b. With an example code demonstrate the use of following Views:
 - i) RagdioButton
 - ii) RadioGroup
 - iii) ToggleButton
 - iv) CheckBox.

(10 Marks)

OR

10 a. Write an helper class to create, open, use and close a SQLite database. (10 Marks)

b. With an example demonstrate CRUD(create, read, update and delete) operations performed on databases, (10 Marks)

2 of 2'